Daniil Golenchenko

daniilgolenchenko.com - https://github.com/hihikokun

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EDUCATION

University of California Santa Barbara (UCSB)

B.S. Electrical Engineering

Sep 2021 - Jun 2025

Santa Barbara City College (SBCC)

Dual Enrollment

Sep 2018 - May 2021

EXPERIENCE

Juni Learning

Computer Science Instructor

Mar 2022 - PRESENT

Teaching Python, Java, and general programming fundamentals to K-12 students

The Bottom Line

Web Developer

May 2022 - PRESENT - https://thebottomline.as.ucsb.edu/

Web Developer for student-run newspaper

Maintain and update website in WordPress

Dos Pueblos Engineering Academy

Sep 2017 - Jun 2021 - https://www.daniilgolenchenko.com/dpea

Created multiple capstone engineering projects using:

Arduino, SolidWorks, circuitry/soldering, and a machine shop

Stay Home Math Competition

Apr 2020 - https://andrewqin.com/shmc/

Web developer for online math competition for K-12 students

Projects

Arduino Game Device

Jan 2022 - Mar 2022

Assembled and programmed game console using Arduino C and the Adafruit GFX library

Browser Card Game

Aug 2020 - https://www.daniilgolenchenko.com/fool_game/

Recreated popular card game in the browser with HTML, CSS, and vanilla JavaScript $\,$

RELEVANT COURSEWORK

Calculus w/Analytic Geometry

Multivariable Calculus

Differential Equations

Linear Algebra

Introduction to Electrical Engineering

General Chemistry & Lab

Basics Physics

SKILLS

ReactJS

JavaScript

HTML

SCSS

Python

Java

Arduino C

SolidWorks

LANGUAGES

English

Russian

Spanish